

## ACTIVITY RULEBOOK

**Bag Toss**

*Bag Toss is a non-contact activity, however contact and injuries are a possibility. The Intramural Sports program assumes no responsibility for injuries and all participants must electronically acknowledge/consent to the online waiver in IMLeagues prior to participating. By agreeing to the online waiver, each participant agrees to rules and policies outlined in this and all other documents provided by Intramural Sports.*

**All information in this rule book pertains to the facilitation of Bag Toss contests and its season administration. For questions or concerns, please contact [intramurals@uwlax.edu](mailto:intramurals@uwlax.edu).**

**REMINDER:** all participants are encouraged to review the participant handbook and general rules overview prior to participating in each activity in which they are interested. View these documents by visiting the [“Rules” website](#).

**UWL Intramural Sports welcomes all students and faculty/staff members meeting eligibility guidelines. Participants may compete in the gender league with which they identify. For any eligibility concerns, please contact [intramurals@uwlax.edu](mailto:intramurals@uwlax.edu).**

**Section 1: Starting the Contest****Start (Game) Time**

Game time is forfeit time. It is recommended teams arrive at the contest site 15 minutes prior to the scheduled start.

**Facility and Contest Set Up****a. Playing Location**

Bag Toss is played in the Recreational Eagle Center (REC) Multipurpose Room.

Based on availability, Bag Toss may be played in different locations in the REC. It is recommended teams review their schedules prior to each contest. Intramural Sports WILL NOT contact teams to remind them of contest dates/times/locations.

**b. Game Boards**

Boards are set up by Intramural Sports staff only. All playing equipment is property of Rec Sports.

**Equipment**

Intramural Sports will provide all contest equipment, which must be used. Participants are not allowed to bring their own equipment.

**Participation**

Teams are scheduled for 15 contests during the season; three (3) per night.

All leagues are “open” and not gender-specific.

A Singles team is allowed to use a substitute once during the regular season to avoid forfeiting, however the individual signing up to play as the singles team must participate throughout the duration of the playoffs.

Doubles teams may have up to three (3) people on the roster.

Doubles teams must compete with two (2) players at all times.

In the event of a forfeit, all forfeits will count as a loss in the standings, but only one (1) forfeit will be counted towards the season allotment.

**Eligibility**

There are no eligibility restrictions in Bag Toss.

## Section 2: Playing the Contest

### Commencement

All contests will be played in the REC Multipurpose Room unless noted otherwise on the IMLeagues schedule.

An Intramural Supervisor will monitor times, check participants in and record all scores.

All game boards and ancillary equipment (i.e. bags) will be set up by a member of the Rec Sports Staff. A coin flip or rock paper scissors will determine who throws first or what side of the board your team stands on.

Teammates will stand across from each other (one on the right side of their board, one on the left side of their board).

### Scoring

Points are scored by landing the bag on the board (1 point) or throwing the bag in the hole (3 points).

Bags cannot bounce onto the board. A bag bouncing on the board should be removed before the next throw.

Scoring works on the "cancellation" system. If Team A scores five (5) points one round and Team B scores three (3) points, Team A gets two (2) points.

## Section 3: Winning Specifications

### Contest

The matches will be first to 21. Teams do not need to win by two (2) points.

If someone scores over 21 ("bust"), the score for that person's team will drop to 15.

Matches are limited to 15 minutes to ensure all three (3) games that night are played.

The Intramural Supervisor will notify the teams when there are five (5) minutes left in the game and again when there is one (1) minute left.

Whichever team is ahead at the end of the 15 minutes will receive the victory.

In the event of a tie, teams will continue to take turns tossing their bags at the board until someone emerges as victorious (sudden death; score does not need to get to 21).

### Playoffs

All teams will qualify for playoffs as long as the sportsmanship requirement is met. Playoffs will be bracketed based on overall seeding/standings from the 15 contests scheduled during the regular season.

Playoff matches will be played in a best-of-three games format and tournaments are subject to being played in one (1) night. If a given match cannot be completed within the scheduled 30-minute time frame, the supervisor reserves the right to declare a winner based on the match situation.

### Protests

Protesting is permitted. If a team wishes to protest eligibility, rule implementation/interpretation or a perceived scoring error in-game, they shall notify a staff member right away. To file a post-game protest, email the program at [intramurals@uwlax.edu](mailto:intramurals@uwlax.edu) or visit the [Online Protest Form](#). Teams may not protest officials' judgment calls (i.e. incomplete vs. complete pass, foul vs. no foul, violation vs. no violation, inbounds vs. out-of-bounds, etc.).